

# Quantum Programming Languages

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# Programming Languages

- ▶ Human-readable

# Quantum Programming

## The problem

### Features:

- ▶ Superposition
- ▶ Entanglement
- ▶ Reversible

### Limitations:

- ▶ No-cloning
- ▶ Reversible

### Implementation constraints:

- ▶ Number of qubits
- ▶ Decoherence
- ▶ Execution environment

# Quantum Programming

Quantum Programming Libraries: A different approach for the same problem

Popular quantum programming libraries:

- ▶ Cirq
- ▶ ProjectQ
- ▶ PyQuil
- ▶ Qiskit



# Quantum Assembly Languages

OpenQASM

- ▶ IBM Quantum Experience
- ▶ Quantum circuit

# Quantum Assembly Languages

## OpenQASM

Figure 1: Quantum teleportation example [CBSG17].

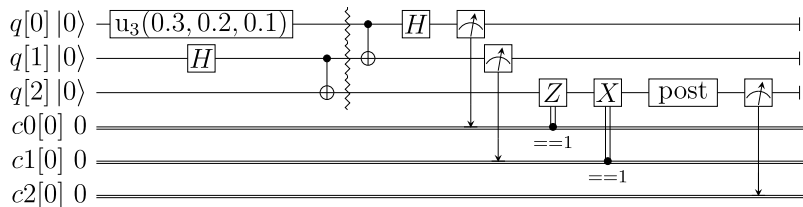
```
// quantum teleportation example
OPENQASM 2.0;
include "qelib1.inc";
qreg q[3];
creg c0[1];
creg c1[1];
creg c2[1];
// optional post-rotation for state tomography
gate post q {
u3(0.3,0.2,0.1) q[0];
h q[1];
cx q[1],q[2];
barrier q;
cx q[0],q[1];
h q[0];
measure q[0] -> c0[0];
measure q[1] -> c1[0];
if(c0==1) z q[2];
if(c1==1) x q[2];
post q[2];
measure q[2] -> c2[0];
```



# Quantum Assembly Languages

OpenQASM

Figure 2: Quantum teleportation circuit [CBSG17].



# Quantum Assembly Languages

## OpenQASM

Table 1: Open QASM (2.0) language statements [CBSG17].

| Statement  | Description   | Example  |
|--|---|--|
| <code>OPENQASM 2.0;</code><br><code>qreg name[size];</code><br><code>creg name[size];</code><br><code>include "filename";</code><br><code>gate name(params) qargs { body }</code><br><code>opaque name(params) qargs;</code><br><code>// comment text</code> | Denotes a file in Open QASM format <sup>a</sup><br>Declare a named register of qubits<br>Declare a named register of bits<br>Open and parse another source file<br>Declare a unitary gate<br>Declare an opaque gate<br>Comment a line of text | <code>OPENQASM 2.0;</code><br><code>qreg q[5];</code><br><code>creg c[5];</code><br><code>include "qelib1.inc";</code><br>(see text)<br>(see text)<br><code>// oops!</code>                                  |
| <code>U(theta,phi,lambda) qubit qreg;</code><br><code>CX qubit qreg,qubit qreg;</code><br><code>measure qubit qreg -&gt; bit creg;</code><br><code>reset qubit qreg;</code><br><code>gatename(params) qargs;</code><br><code>if(creg==int) qop;</code>       | Apply built-in single qubit gate(s)<br>Apply built-in CNOT gate(s)<br>Make measurement(s) in Z basis<br>Prepare qubit(s) in $ 0\rangle$<br>Apply a user-defined unitary gate<br>Conditionally apply quantum operation                         | <code>U(pi/2,2*pi/3,0) q[0];</code><br><code>CX q[0],q[1];</code><br><code>measure q -&gt; c;</code><br><code>reset q[0];</code><br><code>crz(pi/2) q[1],q[0];</code><br><code>if(c==5) CX q[0],q[1];</code> |
| <code>barrier qargs;</code>  | Prevent transformations across this source line   | <code>barrier q[0],q[1];</code>  |

<sup>a</sup> This must appear as the first non-comment line of the file.

# Quantum Assembly Languages

## Quil

- ▶ Forest SDK - Rigetti
- ▶ Classical and quantum States
- ▶ DEFGATE; DEFCIRCUIT

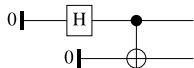
Figure 3: Quil example [SCZ16].

```
LABEL @START
H 0
MEASURE 0 [0]
JUMP-WHEN @END [0]
H 0
H 1
CNOT 1 0
JUMP @START
LABEL @END
Y 0
MEASURE 0 [0]
MEASURE 1 [1]
```



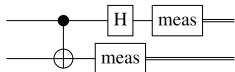
```
bell00 :: Circ (Qubit, Qubit)
```

```
bell00 = do
  a <- plus_minus False
  (a,b) <- share a
  return (a,b)
```



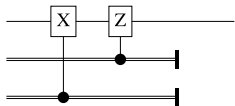
```
alice :: Qubit -> Qubit -> Circ (Bit, Bit)
```

```
alice q a = do
  a <- qnot a 'controlled' q
  q <- hadamard q
  (x,y) <- measure (q,a)
  return (x,y)
```



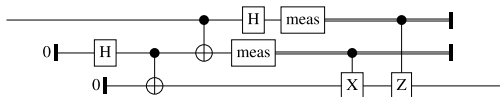
```
bob :: Qubit -> (Bit, Bit) -> Circ Qubit
```

```
bob b (x,y) = do
  b <- gate_X b 'controlled' y
  b <- gate_Z b 'controlled' x
  cdiscard (x,y)
  return b
```



```
teleport :: Qubit -> Circ Qubit
```

```
teleport q = do
  (a,b) <- bell00
  (x,y) <- alice q a
  b <- bob b (x,y)
  return b
```



# High-level languages

Q#

- ▶ Beyond quantum circuit
- ▶ Classical and quantum computation
- ▶ Python and .NET languages (C#, F#)
- ▶ Function ('T -> 'U)
- ▶ Operation ('T => 'U)
- ▶ Controlled; Adjoint; ('T => Unit is Ctl + Adj)

Figure 5: Approximated QFT of  $Q\#$  [SGT<sup>+</sup>18].

```
namespace Microsoft.Quantum.Canon {
    open Microsoft.Quantum.Primitive;

    operation ApproximateQFT ( a: Int, qs: BigEndian) : () {
        body {
            let nQubits = Length(qs);

            for (i in 0 .. (nQubits - 1) ) {
                for (j in 0..(i-1)) {
                    if ( (i-j) < a ) {
                        (Controlled R1Frac)( [qs[i]], (1, i - j, qs[j]) );
                    }
                }
                H(qs[i]);
            }

            // Apply the bit reversal permutation
            // to the quantum register
            SwapReverseRegister(qs);
        }

        adjoint auto
        controlled auto
        controlled adjoint auto
    }
}
```





# High-level languages

## Silq

Figure 7: Examples of invalid Silq programs, their error messages, and possible fixes (where applicable) [BBGV20].

```
def useConsumed(x:ℤ){
  y := H(x); // consumes x
  return x,y;
} // undefined identifier x

def useConsumedFixed(const x:ℤ){
  //  $\psi_1 = \sum_{v=0}^1 \gamma_v |v\rangle_x$ 
  //  $\psi_2 = \sum_{v=0}^1 \gamma_v |v\rangle_x \otimes |v\rangle_x$ 
  y := H(x);
  //  $\psi_3 = \sum_{v=0}^1 \gamma_v |v\rangle_x \otimes (|0\rangle_y + (-1)^v |1\rangle_y)$ 
  return (x,y);
}

def discard[n:ℕ](x:uint[n]){
  y := x % 2; // '%' supports quantum inputs
  return y;
} // parameter 'x' is not consumed

def nonQfree(const x:ℤ,y:ℤ){
  if H(x) { y := X(y); }
  return y;
} // non-lifted quantum expression must be consumed

def nonConst(c:ℤ){
  if X(c) { phase( $\pi$ ); } // X consumes c
} // non-lifted quantum expression must be consumed

def nonConstFixed(const c:ℤ){
  //  $\psi_1 = \sum_{v=0}^1 \gamma_v |v\rangle_c$ 
  if X(c) { phase( $\pi$ ); }
  //  $\psi_2 = \sum_{v=0}^1 (-1)^{1-v} \gamma_v |v\rangle_c$ 
}

def condMeas(const c:ℤ,x:ℤ){
  if c { x := measure(x); }
} // cannot call function
// 'measure[ℤ]' in 'mfree' context

def revMeas(){
  return reverse(measure);
} // reversed function must be mfree
```

# High-level languages

Ket

- ▶ Cloud-based quantum computation
- ▶ Generic quantum programming
- ▶ Dynamic quantum execution
- ▶ Runtime quantum code generation; Future

|    |                       |    |                 |          |           |    |          |
|----|-----------------------|----|-----------------|----------|-----------|----|----------|
| 1  | def bell(aux0, aux1): | 1  | LABEL @entry    |          |           |    |          |
| 2  | q = quant(2)          | 2  | ALLOC           | q0       |           |    |          |
| 3  | if aux0 == 1:         | 3  | ALLOC           | q1       |           |    |          |
| 4  | x(q[0])               | 4  | ALLOC           | q2       |           |    |          |
| 5  | if aux1 == 1:         | 5  | H               | q1       |           |    |          |
| 6  | x(q[1])               | 6  | CTRL            | q1       | X         | q2 |          |
| 7  | h(q[0])               | 7  | CTRL            | q0       | X         | q1 |          |
| 8  | ctrl(q[0],x,q[1])     | 8  | H               | q0       |           |    |          |
| 9  | return q              | 9  | MEASURE         | q0       |           |    |          |
| 10 |                       | 10 | INT             | i0       | ZE        | c0 |          |
| 11 | def teleport(a):      | 11 | MEASURE         | q1       |           |    |          |
| 12 | b = bell(0, 0)        | 12 | INT             | i1       | ZE        | c1 |          |
| 13 | ctrl(a, x, b[0])      | 13 | INT             | i2       | 1         |    |          |
| 14 | h(a)                  | 14 | INT             | i3       | i1        | == | i2       |
| 15 | m0 = measure(a)       | 15 | BR              | i3       | @if.then0 |    | @if.end1 |
| 16 | m1 = measure(b[0])    | 16 | LABEL @if.then0 |          |           |    |          |
| 17 | if m1 == 1:           | 17 | X               | q2       |           |    |          |
| 18 | x(b[1])               | 18 | JUMP            | @if.end1 |           |    |          |
| 19 | if m0 == 1:           | 19 | LABEL @if.end1  |          |           |    |          |
| 20 | z(b[1])               | 20 | INT             | i4       | 1         |    |          |
| 21 | return b[1]           | 21 | INT             | i5       | i0        | == | i4       |
| 22 |                       | 22 | BR              | i5       | @if.then2 |    | @if.end3 |
| 23 | a = quant(1)          | 23 | LABEL @if.then2 |          |           |    |          |
| 24 | b = teleport(a)       | 24 | Z               | q2       |           |    |          |
| 25 | result = measure(b)   | 25 | JUMP            | @if.end3 |           |    |          |
| 26 | result.get()          | 26 | LABEL @if.end3  |          |           |    |          |
| 27 |                       | 27 | MEASURE         | q2       |           |    |          |
| 28 |                       | 28 | INT             | i6       | ZE        | c2 |          |

## References I

- [BBGV20] Benjamin Bichsel, Maximilian Baader, Timon Gehr, and Martin Vechev. Silq: a high-level quantum language with safe uncomputation and intuitive semantics. In *Proceedings of the 41st ACM SIGPLAN Conference on Programming Language Design and Implementation*, pages 286–300, New York, NY, USA, jun 2020. ACM.
- [CBSG17] Andrew W. Cross, Lev S. Bishop, John A. Smolin, and Jay M. Gambetta. Open Quantum Assembly Language. jul 2017.
- [GLR<sup>+</sup>13] Alexander S. Green, Peter LeFanu Lumsdaine, Neil J. Ross, Peter Selinger, and Benoît Valiron. An Introduction to Quantum Programming in Quipper. apr 2013.
- [SCZ16] Robert S. Smith, Michael J. Curtis, and William J. Zeng. A Practical Quantum Instruction Set Architecture. aug 2016.

## References II

- [SGT<sup>+</sup>18] Krysta M. Svore, Alan Geller, Matthias Troyer, John Azariah, Christopher Granade, Bettina Heim, Vadym Kliuchnikov, Mariia Mykhailova, Andres Paz, and Martin Roetteler. Q#: Enabling scalable quantum computing and development with a high-level domain-specific language. mar 2018.

# Quantum Programming Languages

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“Quantum computers raise interesting problems for the design of programming languages[...]  
(Deutsch, 1985)